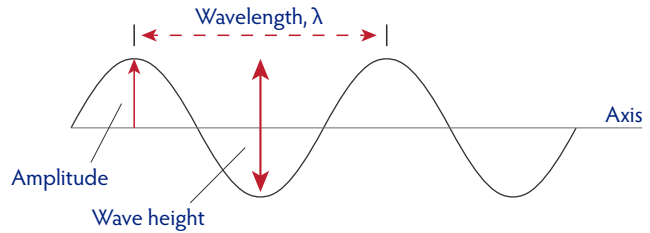


Definitions

- **Amplitude** - The distance from the axis to the top of a peak or bottom of a trough.
- **Axis** - The vertical midpoint of the wave; the direction along which the wave moves.
- **Frequency (ν or f)** - The number of waves that pass a point in a second. (The ν symbol is the Greek "nu," not a Roman "v.") Frequency is measured in waves per second, called "**Hertz**" (Hz).
- **Period (T)** - The time between adjacent waves, measured in seconds.
- **Waveheight** - The vertical distance between the bottom of the troughs and the top of the peaks. This is equal to twice the amplitude.
- **Wavelength (λ)** - The distance between adjacent waves. Usually measured in meters.



Numbers

Speed of sound = 343 m/s (in air at 20°C and 1 atmosphere)

Speed of light, $c = 300,000 \text{ km/s} = 3 \times 10^8 \text{ m/s}$ (near enough, anyway)

Equations

Basics

$$f = \frac{\text{waves}}{\text{seconds}}$$

$$v = \lambda f$$

v - velocity, m/s; λ - wavelength, m; f - frequency, Hz

$$T = \frac{1}{f}$$

T - Period, s; f - frequency, Hz

$$\lambda = v T$$

λ - wavelength, m; v - velocity, m/s; T - Period, s;

Doppler Effect

Full version

$$f_o = \frac{v + v_o}{v - v_s} f$$

f_o - Observed frequency, Hz; f - Actual frequency, Hz

v - velocity of waves, m/s (i.e., speed of sound or light)

v_s - Velocity of source, m/s; Negative if source moves away from observer

v_o - Velocity of observer, m/s; Negative if observer moves away from source

Observer Stationary

$$f_o = \frac{v}{v - v_s} f$$

f_o - Observed frequency, Hz; f - Actual frequency, Hz

v - velocity of waves, m/s (i.e., speed of sound or light)

v_s - Velocity of source, m/s; Negative if source moves away from observer