

Description

Newton's Method is a process for finding an approximate solution to the function

$$f(x) = 0.$$

The process is iterative; that is, it operates by finding successive approximations to the solution, each approximation closer to the real solution than the last, until you find an approximation that is "close enough."

- ▶ "Close enough" usually means the successive approximations are no longer differing from each other by a meaningful amount.
- ▶ e.g., perhaps each new approximation is only .0001 different from the previous one.

The Short Version (*use this*)

- ▶ Newton's method starts with an initial guess you must make as to the x -value of the solution.
 - ▶ *The actual value of the guess doesn't matter*; it can be as accurate or wildly wrong as you wish, though the closer you are to the real value, the fewer times you'll need to go through the loop.
- ▶ Successive approximations can be expressed as a recursive sequence, as follows:

$$x_{n+1} = x_n + \frac{f(x_n)}{f'(x_n)}$$

Your initial x_n will be the guess that you make at the start of the process.

The Method

The above recursive equation is the result of the following process:

- 1 Find the derivative of $f(x)$.
- 2 Make a guess as to what the solution value might be; call this number x_0 .

The loop:

- 3 Calculate the equation of the tangent line to the function at x_0 .
 - ▶ Use $f'(x)$ for the slope and $(x_0, f(x_0))$ for the point.
- 4 Calculate the x -intercept of the tangent line.
 - ▶ i.e., set the equation equal to zero and solve for x .
- 5 Use the intercept for your new x_0 and go back to Step 3.

Repeat Steps 3, 4, and 5 until x_0 is "close enough."